

SIEGE AT CARLISLE CASTLE

Play our game to see if you can collect all of the pieces of the trebuchet to break through the castle defences and be the first to conquer it!

What you need

- One dice
- A counter for each player (a coin is fine)
- A pen or pencil to tick off the trebuchet parts as you collect them
- The steely determination to win

CARLISLE CASTLE SIEGES

Carlisle Castle's position on the border between England and Scotland made it an important stronghold, with control of the castle passing between the English and Scottish many times. The Scots besieged the town and castle seven times between 1173 and 1461. One of the most determined sieges was in 1315 by Robert the Bruce, king of Scotland, following his victory over the English at the Battle of Bannockburn the previous year. The Scots failed to take the castle though, and retreated with the loss of only two English lives. The siege of

1461 was one of the bloodiest episodes of the Wars of the Roses, the struggle for the English throne between the Houses of Lancaster and York. A combined army of Lancastrians and Scots succeeded in taking the castle from the Yorkists. The final siege of Carlisle was in 1745, when English soldiers defeated 400 Scottish soldiers. They were stationed here during the second Jacobite rising, when Prince Charles Edward Stuart led an army into England and attempted to restore the exiled Stuarts to the throne.



Between 1173 and 1461, Carlisle Castle was besieged seven times!

HOW TO PLAY

The fate of Carlisle Castle on the English and Scottish border is in your hands! Challenge a friend or family member to see who can be the first to lay siege to the castle, by travelling around the board to assemble a trebuchet and break through the castle's gatehouse to reach the keep and win. Take turns to roll the dice and move around the board and the castle walls. Your objective is to collect all six parts of the trebuchet by landing on them (you can only claim them if you land on the space with each part – not by passing over them). Once you have collected and ticked off all six parts of your trebuchet (this may take several laps of the board), you can enter the gatehouse the next time you pass it to reach the castle keep and claim it as your own!

LOL!
Why did the king expect the prince to go very far?
He had a very good catapult!

START HERE!

Trebuchet checklist

	Player 1	Player 2
1 Throwing arm	<input type="checkbox"/>	<input type="checkbox"/>
2 Base frame	<input type="checkbox"/>	<input type="checkbox"/>
3 Counterweight	<input type="checkbox"/>	<input type="checkbox"/>
4 Sling	<input type="checkbox"/>	<input type="checkbox"/>
5 Winch	<input type="checkbox"/>	<input type="checkbox"/>
6 Stone projectiles	<input type="checkbox"/>	<input type="checkbox"/>



Your soldiers have reached the castle wall with a siege ladder – have an extra throw!

Sweet! You have collected the winch for your trebuchet – tick it off your list!

YOU WIN!
The castle is yours!

Awesome! You have collected the stone projectiles for your trebuchet – tick them off now!

Good news! Supplies are running out inside the castle and the defending soldiers are getting weak – have an extra go!

Yes! You have collected the base frame of your trebuchet – tick it off your list!

Slurp! Your siege tower gets stuck in the mud – miss a turn!

Boom! You have collected the counterweight for your trebuchet – tick it off now!

Ouch! Your best soldiers are struck by a missile – miss two turns!

STOP! Have you collected all the trebuchet parts? Then destroy the gatehouse and head in. If not, carry on around the board!

Woo-hoo! You have collected the sling for your trebuchet – tick it off now!

A mine your soldiers dug has filled with floodwater and has to be abandoned – miss a go!

Fist bump! You have collected the throwing arm for your trebuchet – tick it off now!